

Hardware-Software Co-Design for Security: ECC Processor Example

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Introduction

Public-key (or asymmetric) cryptography (PKC):

- RSA
- (hyper-)elliptic curve cryptography ((H)ECC)
- post-quantum crypto (PQC)

Design, prototype and evaluate hardware/software (HW/SW) for PKC:

- HW: computation units, accelerators, **crypto-processors**
- SW: libraries, generators for HW, dedicated compiler for our processors

Objectives:

- high speed, reduced silicon area and energy consumption
- **protections** against side-channel and fault-injection attacks (SCA/FIA)
- HW: FPGA and ASIC implementations
- SW: embedded processors implementations

Elliptic Curve Cryptography (ECC)

Elliptic curve over $\text{GF}(p)$:

$$E : y^2 = x^3 + ax + b$$

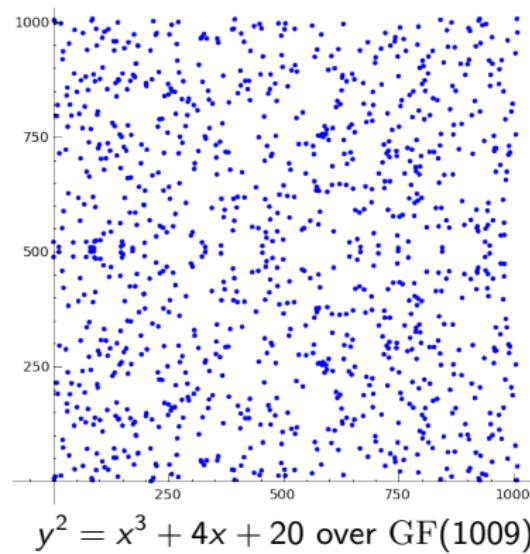
Curve points representation:

- $P = (x, y)$ affine coordinates
 - :(sad face) many field inversions
- $P = (x, y, z, \dots)$ redundant coordinates
 - :(smiley face) significantly faster (e.g., Jacobian)

Scalar multiplication:

$$Q = [k]P = \underbrace{P + P + \cdots + P}_{k \text{ times}}$$

where $P \in E$ and $k = (k_{n-1} k_{n-2} \dots k_1 k_0)_2$



The most time consuming operation in protocols

k has 200–600 bits

Good and complete presentation in [14] and [10]

Scalar Multiplication

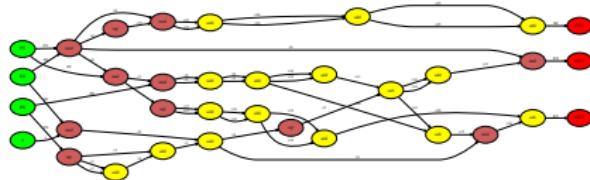
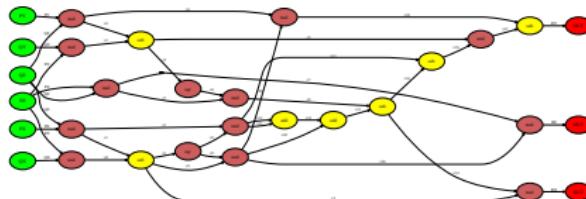
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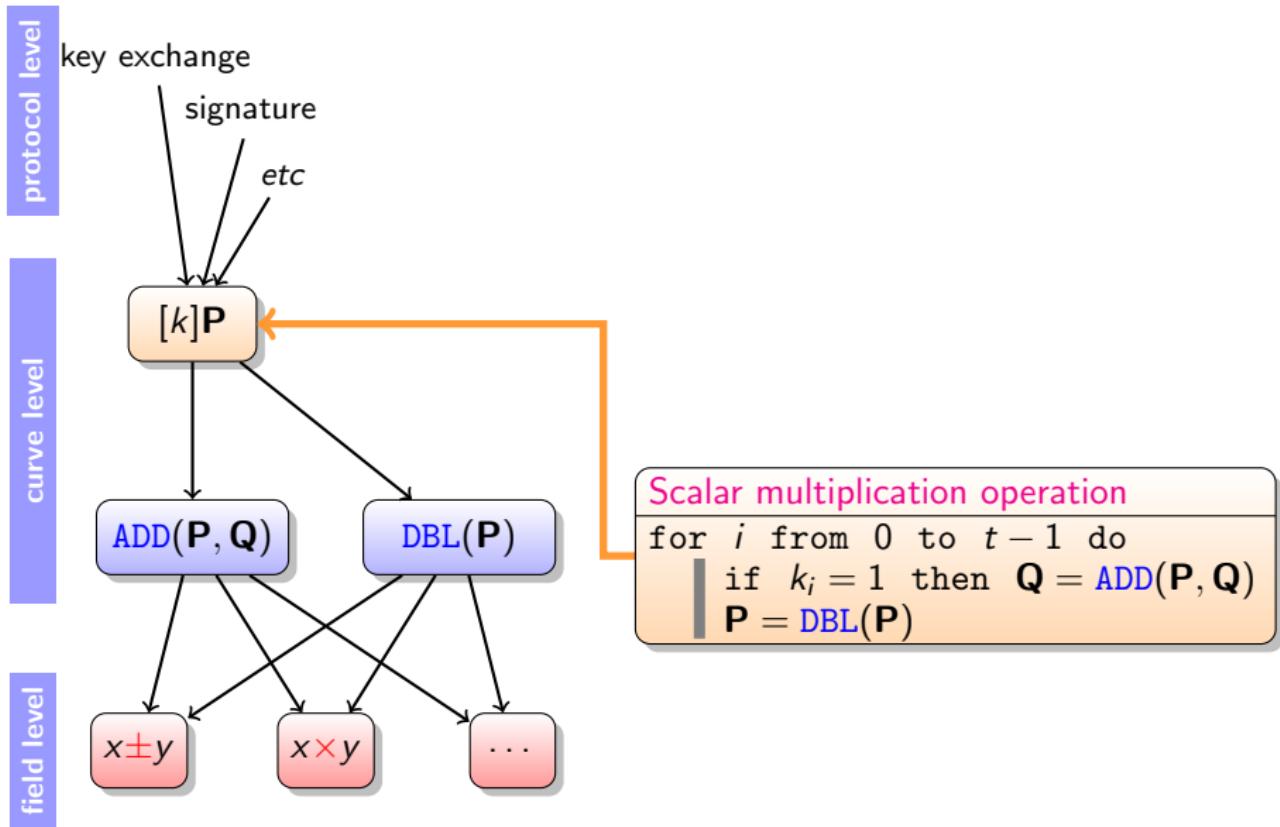
Double-and-add scalar multiplication algorithm:

```
1:  $Q \leftarrow \mathcal{O}$ 
2: for  $i$  from  $n - 1$  to 0 do
3:    $Q \leftarrow [2]Q$  (DBL)
4:   if  $k_i = 1$  then  $Q \leftarrow Q + P$  (ADD)
5: return  $Q$ 
```

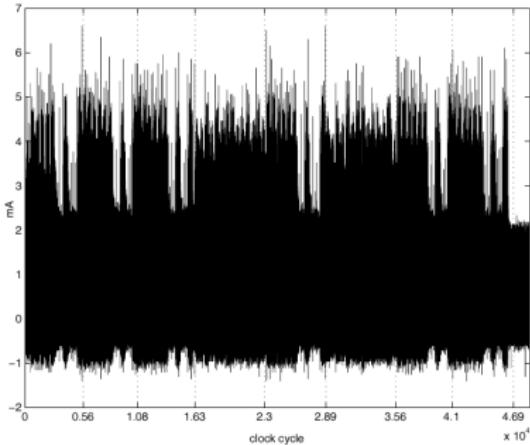
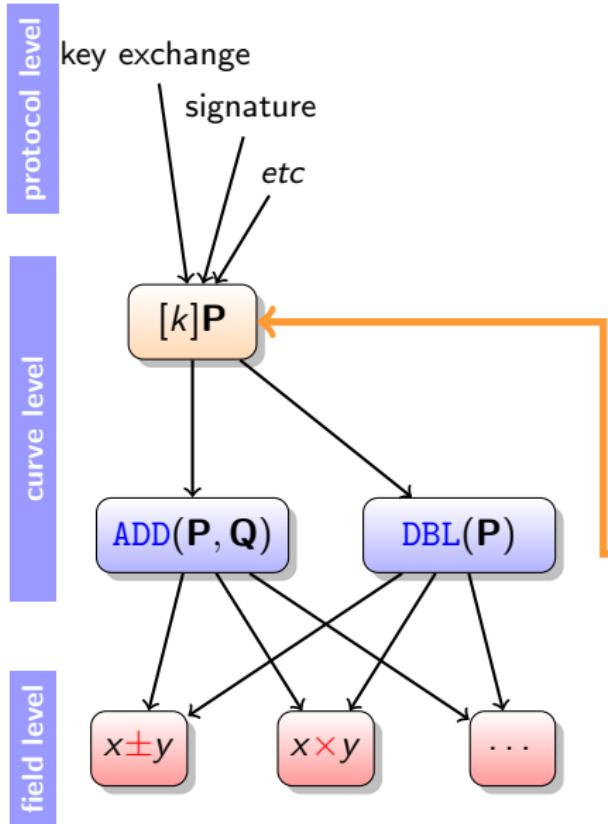
- scans each bit of k and performs corresponding curve-level operation
- average cost: $0.5n \text{ ADD} + n \text{ DBL}$ (security → $\approx 0.5n$ ones in k)



Side Channel Attacks



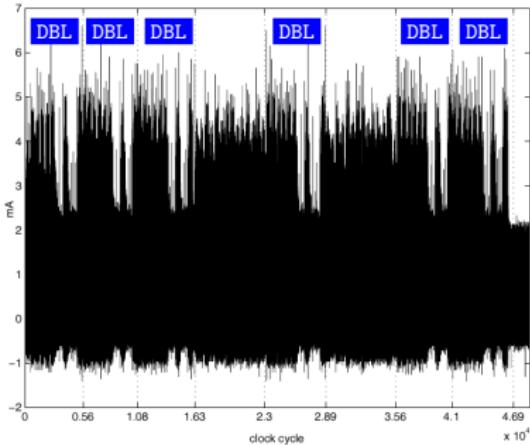
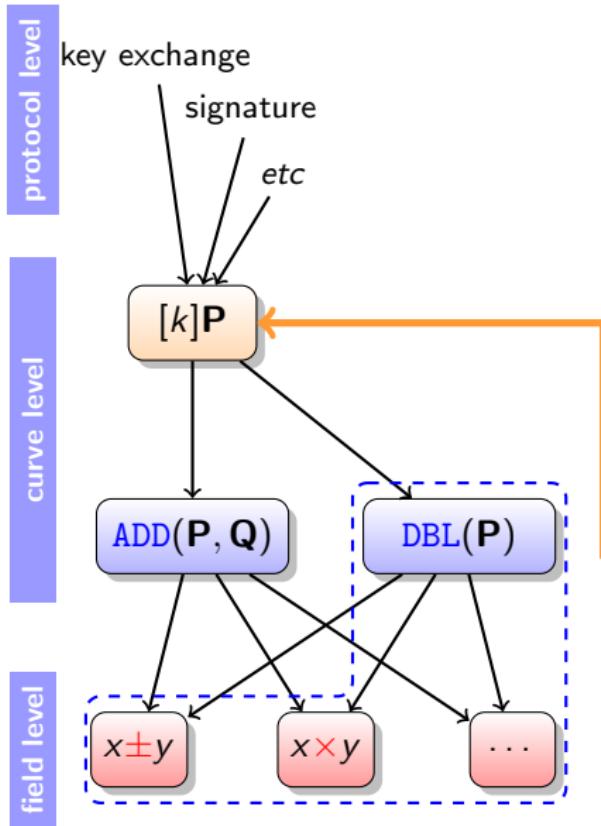
Side Channel Attacks



Scalar multiplication operation

```
for i from 0 to t - 1 do  
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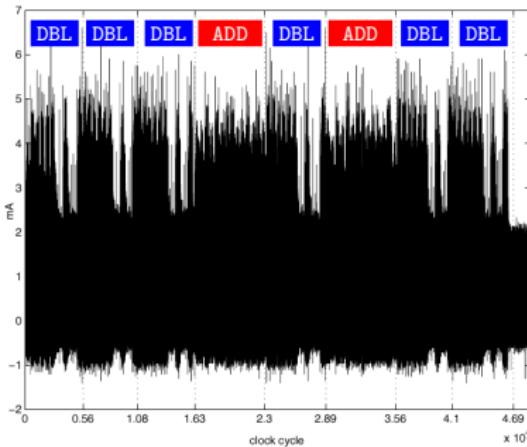
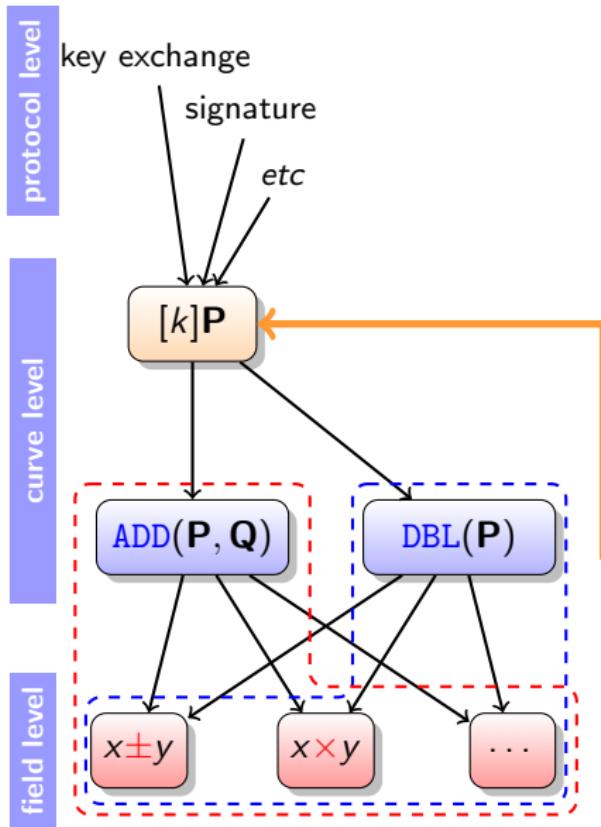
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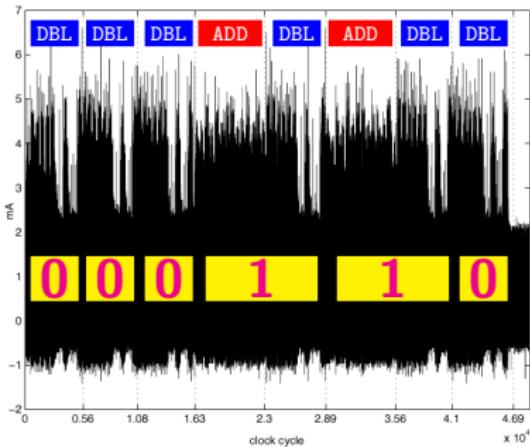
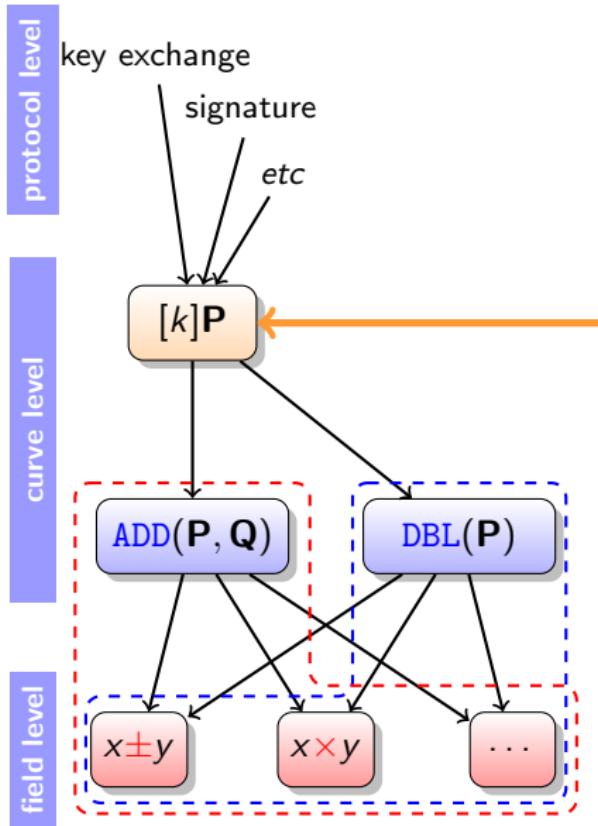
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Side Channel Attacks

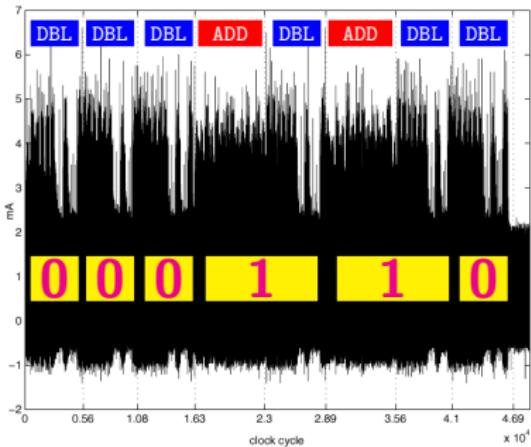
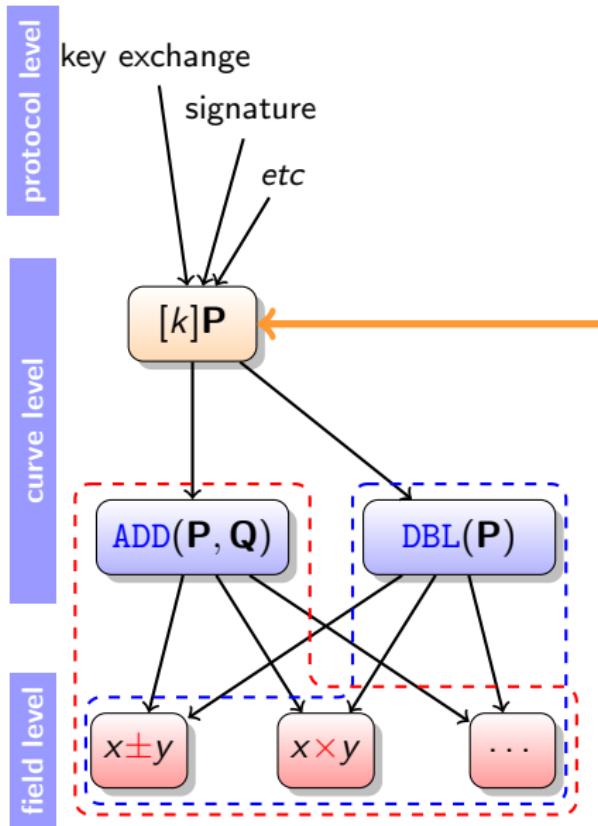


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- simple power analysis (& variants)

Side Channel Attacks

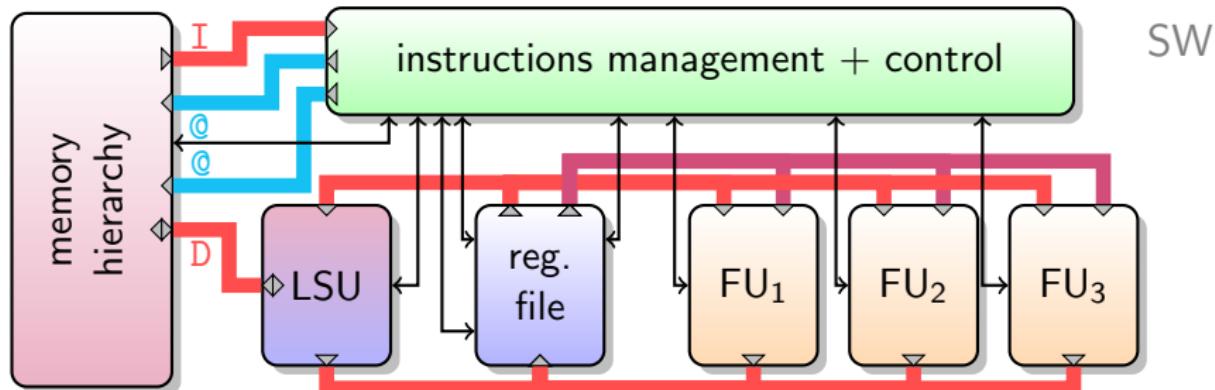


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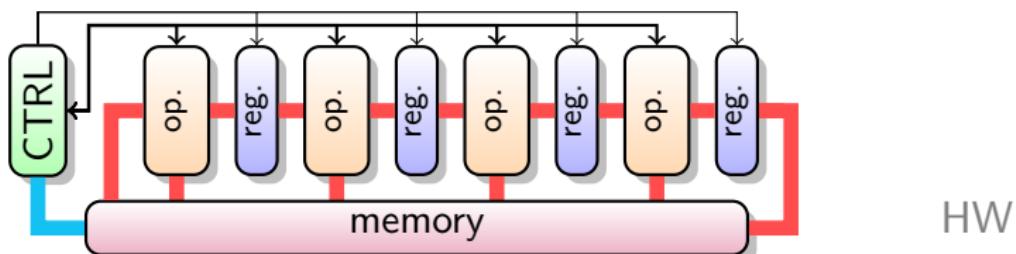
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```

- simple power analysis (& variants)
- differential power analysis (& variants)
- horizontal/vertical/templates/... attacks

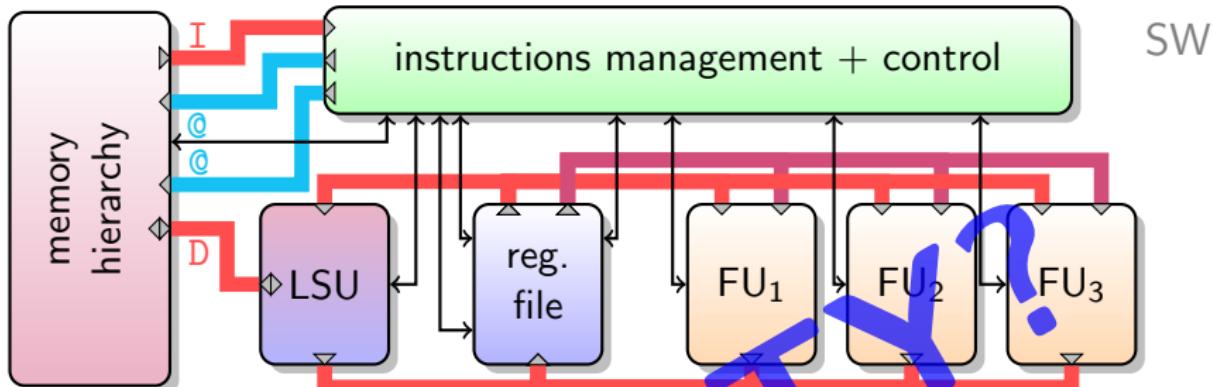
Software vs Hardware Support



EXCELLENT	slow	large	large	moderate
FLEXIBILITY	SPEED	AREA	ENERGY	DEVEL. COST
limited	fast	small	small	HUGE

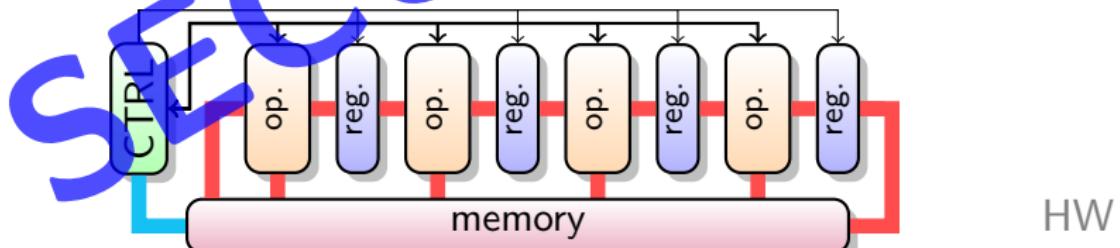


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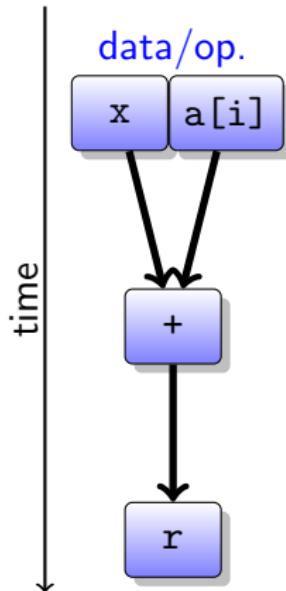
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A large blue "SUCK UP!" is written diagonally across the table.



Activity in a Processor

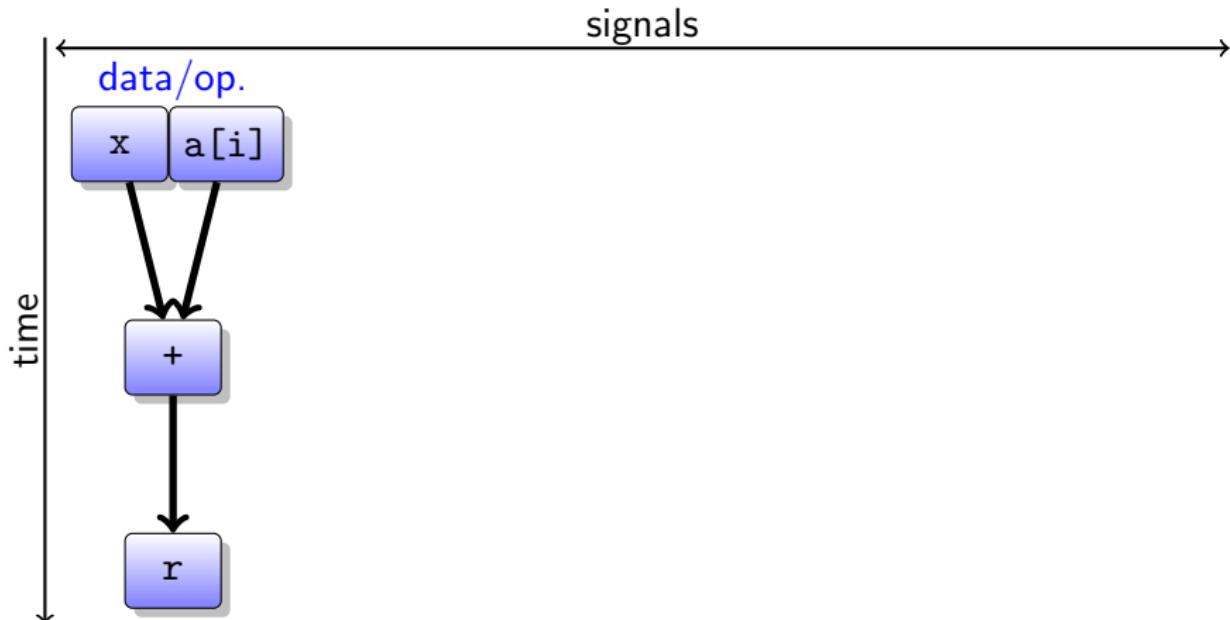
Operation to be executed: $r \leftarrow x + a[i]$



- AS: ALU status
- PIS: fetch, decode, pipeline management, bypasses, memory hierarchy, branch predictor, monitoring, etc.

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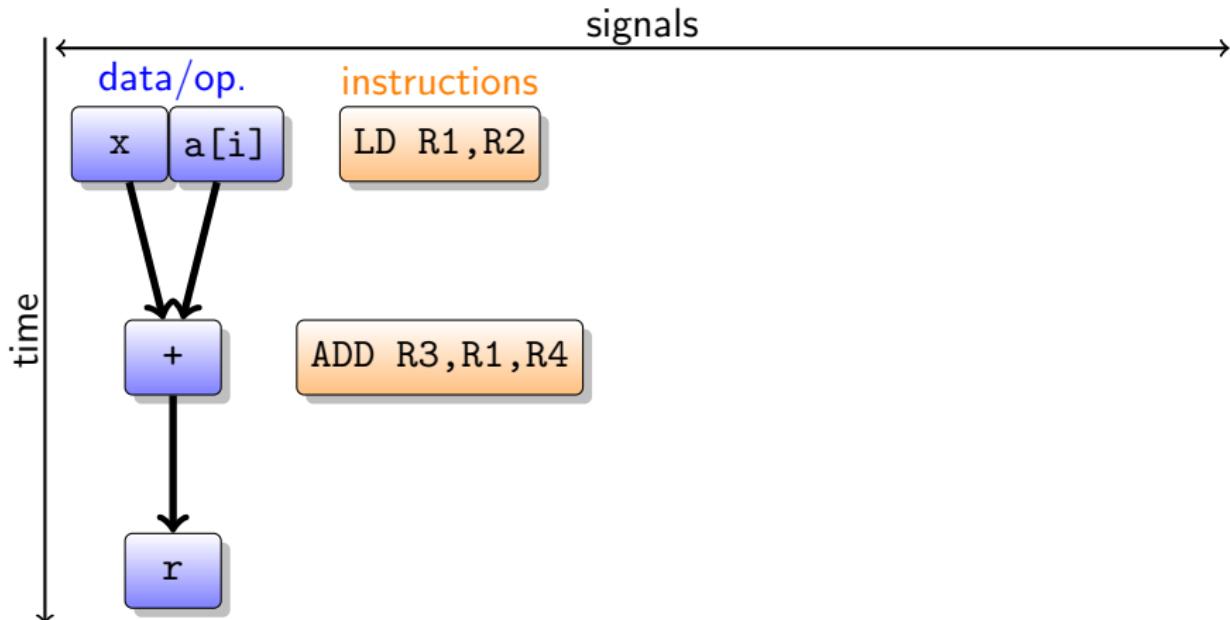
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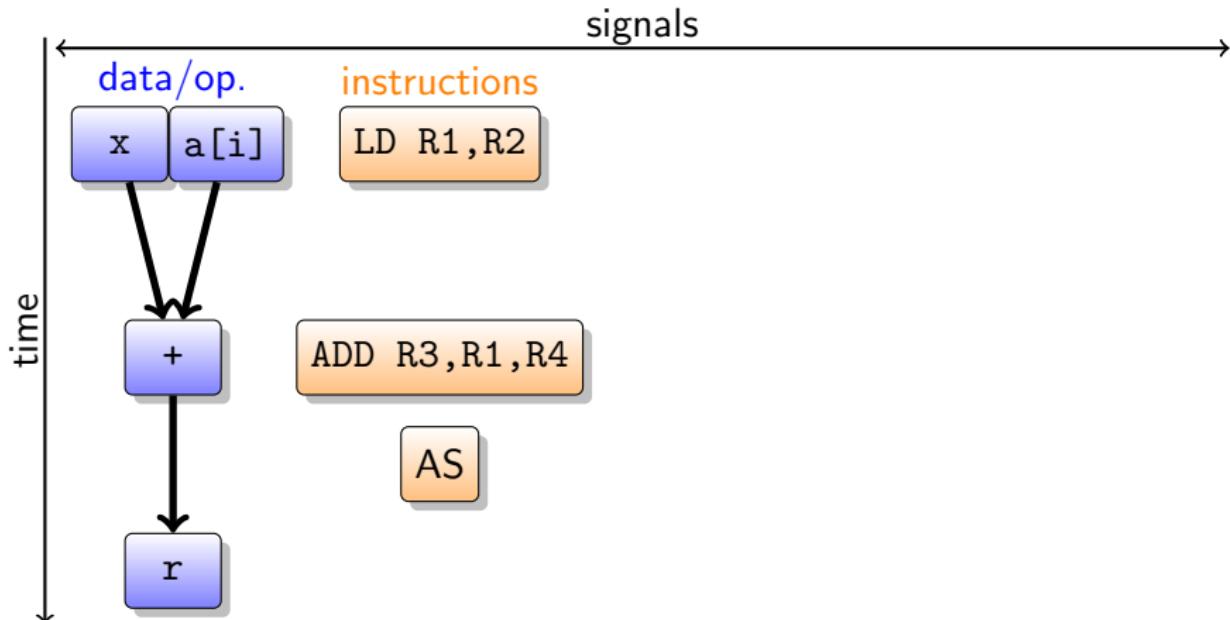
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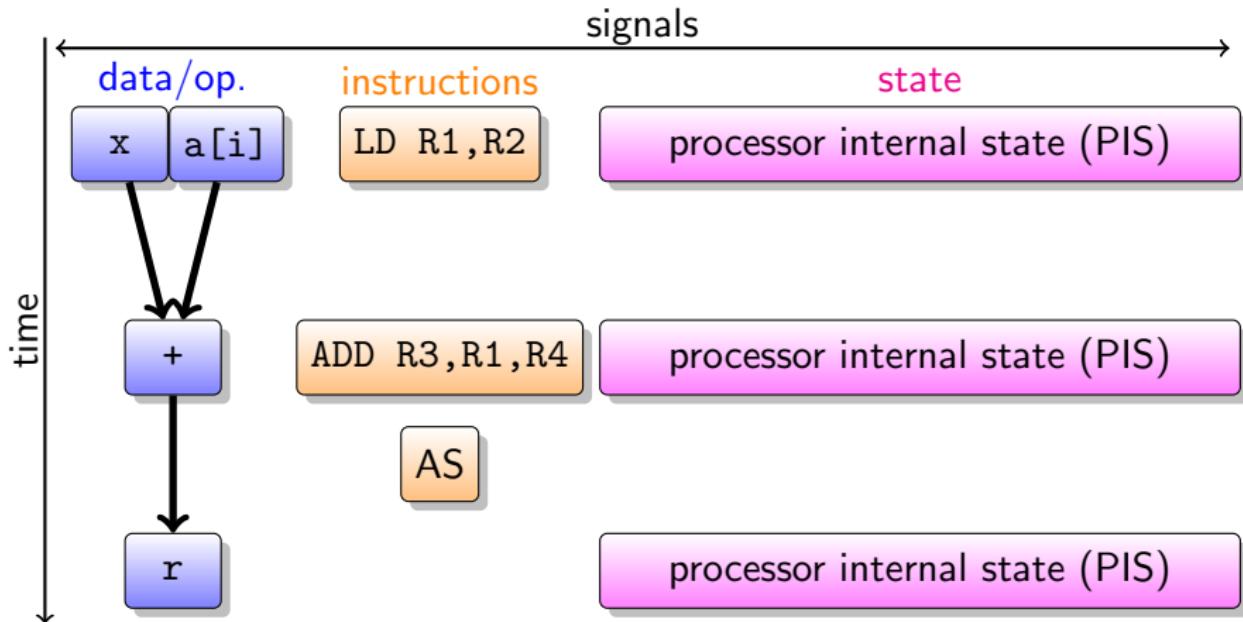
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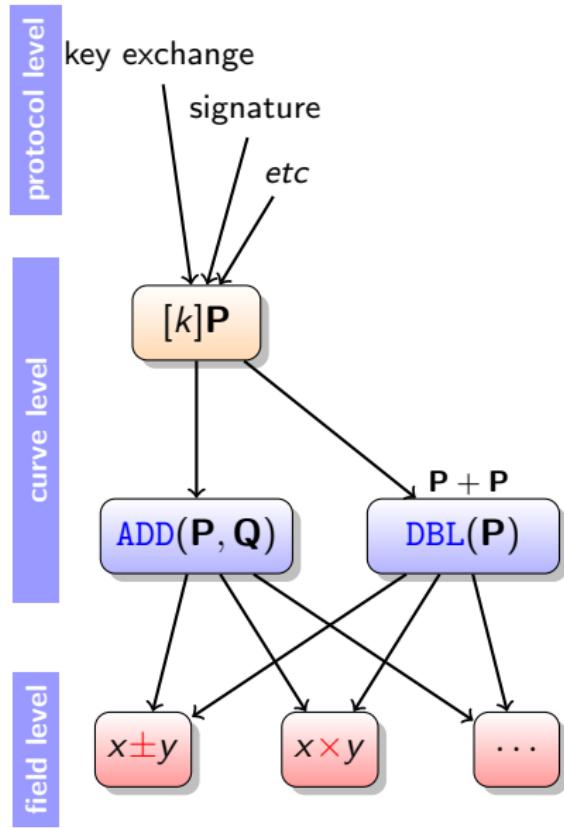
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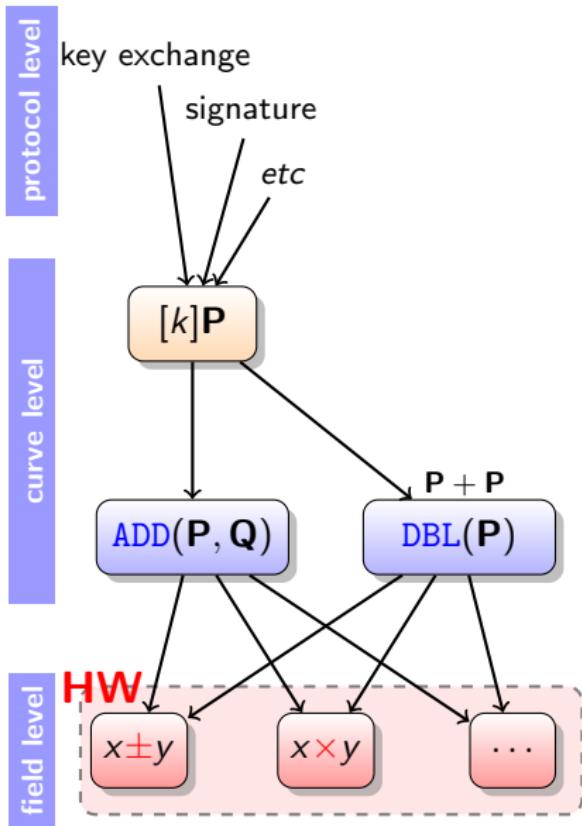


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Our Processor Specifications

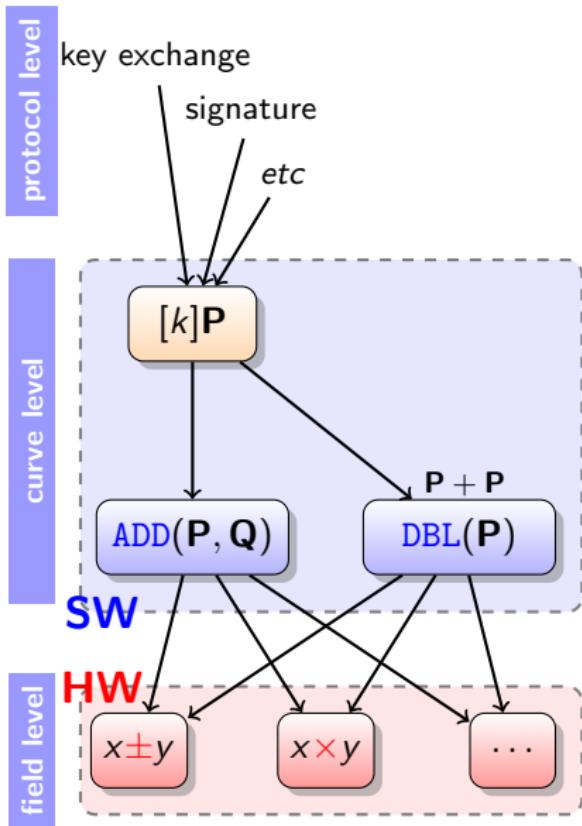


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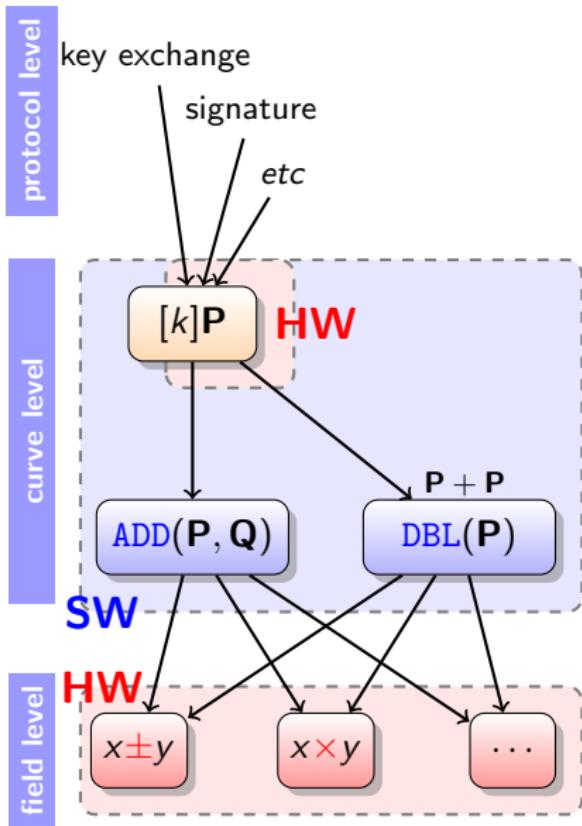
- Performances \Rightarrow **hardware (HW)**
 - ▶ dedicated functional units
 - ▶ internal parallelism
- Limited cost (embedded systems)
 - ▶ reduced silicon area
 - ▶ low energy (& power consumption)
 - ▶ large area used at each clock cycle

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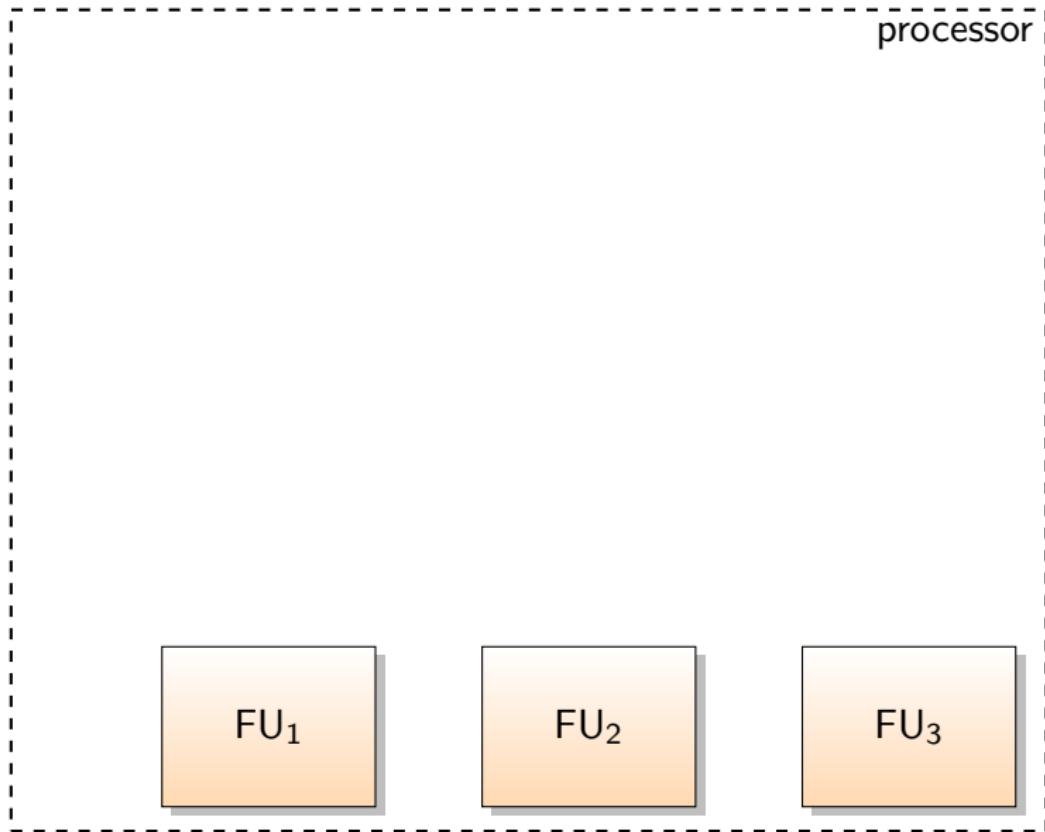


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- Flexibility \Rightarrow **software (SW)**
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 - ▶ at design time / at run time
- Security against SCAs \Rightarrow **HW**
 - ▶ secure units (\mathbb{F}_{2^m} , \mathbb{F}_p)
 - ▶ secure key storage/management
 - ▶ secure control

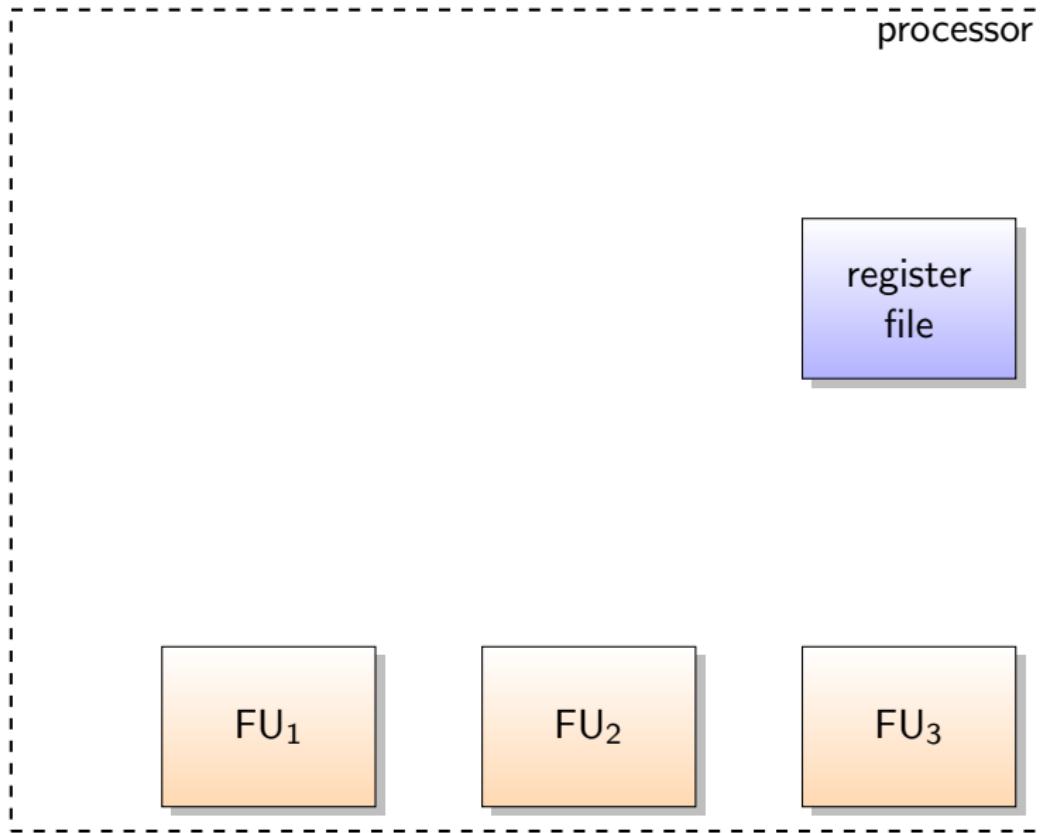
Processor Architecture

processor

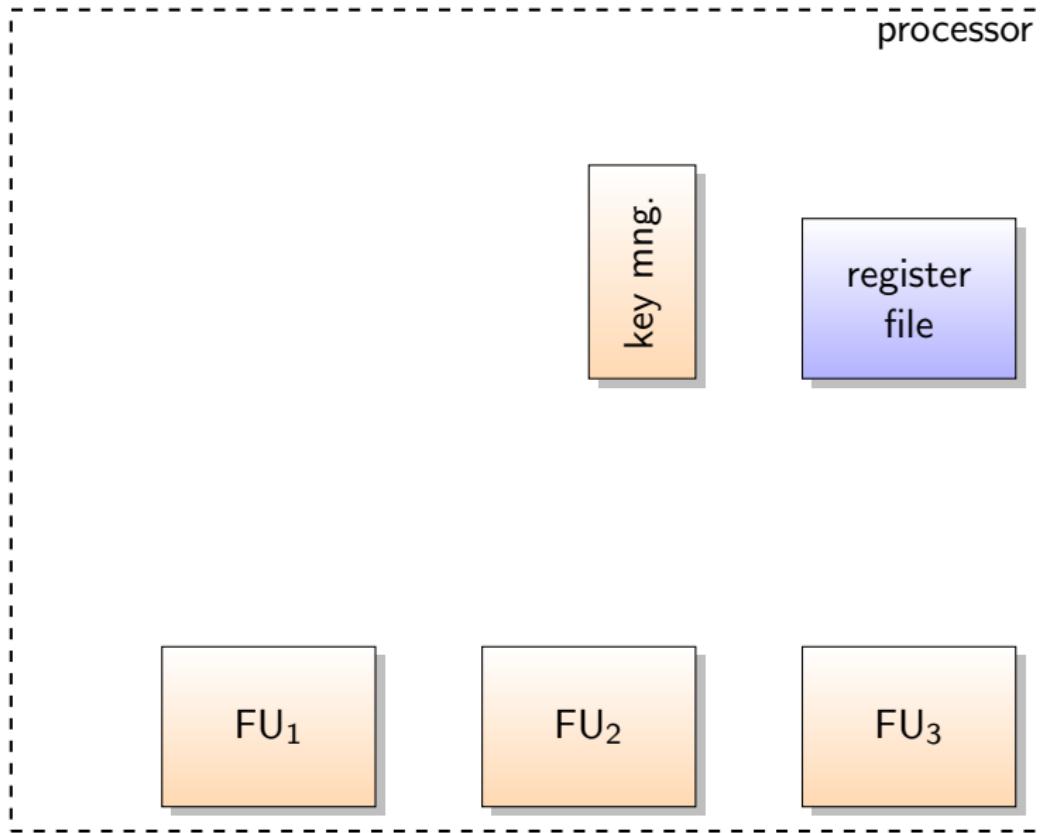
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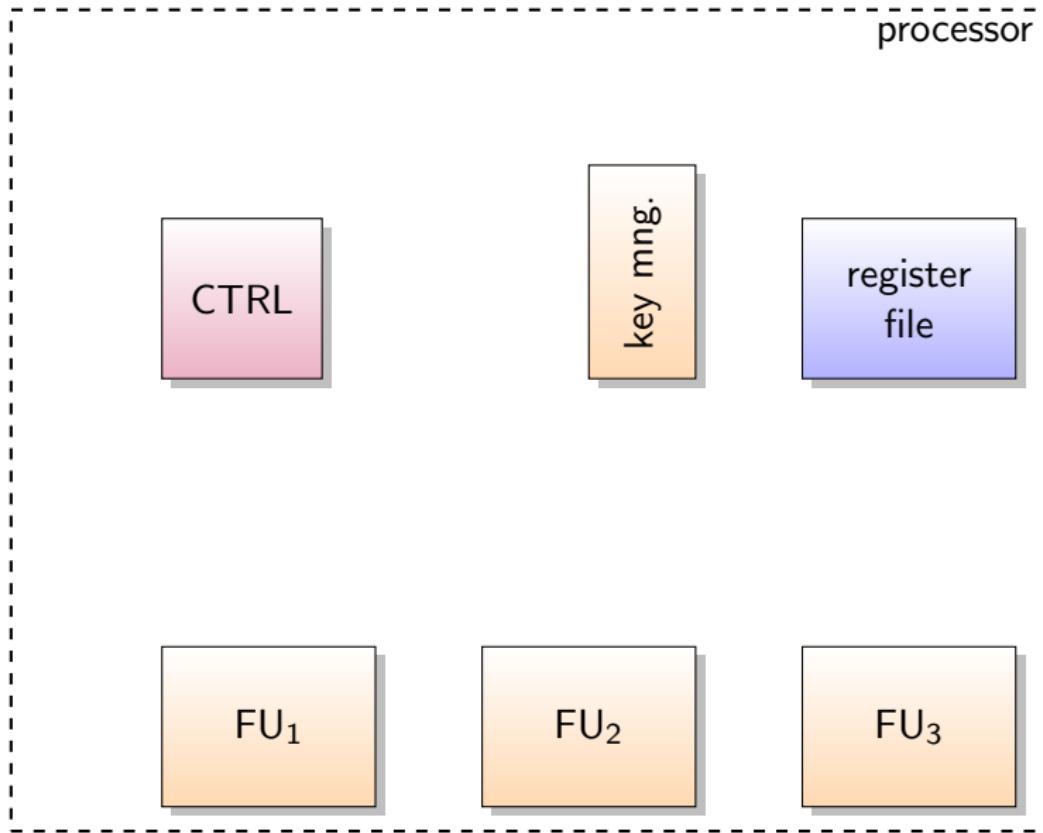
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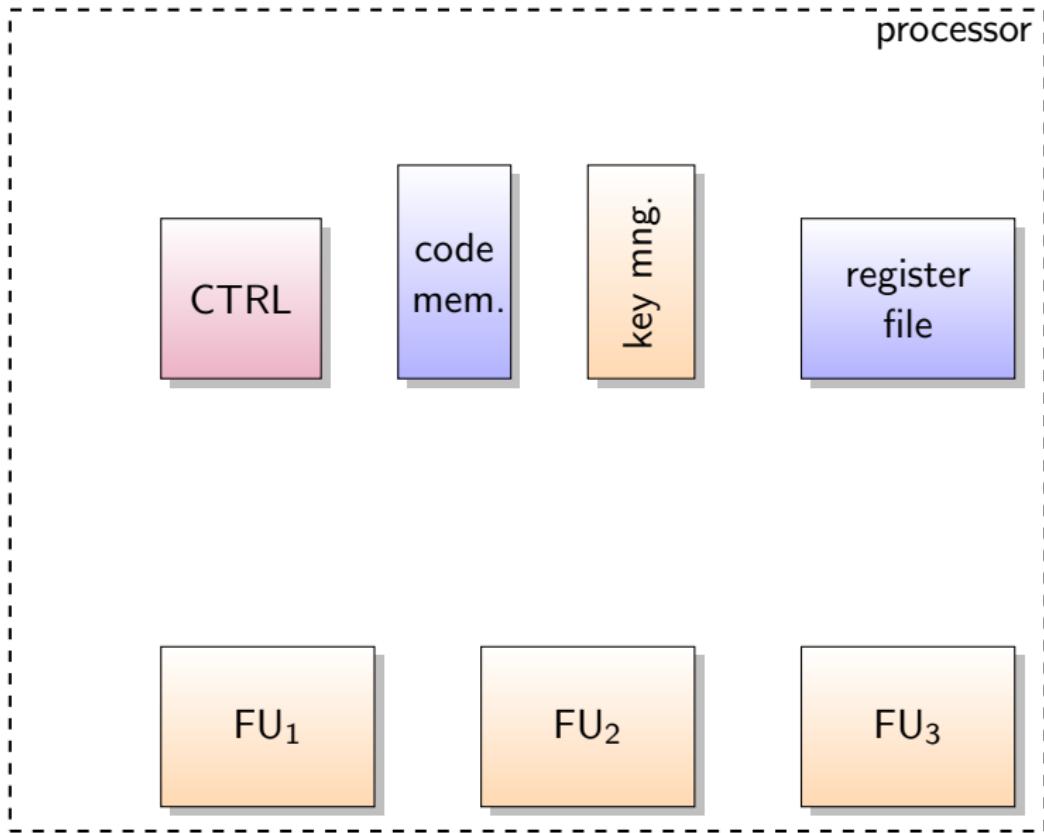
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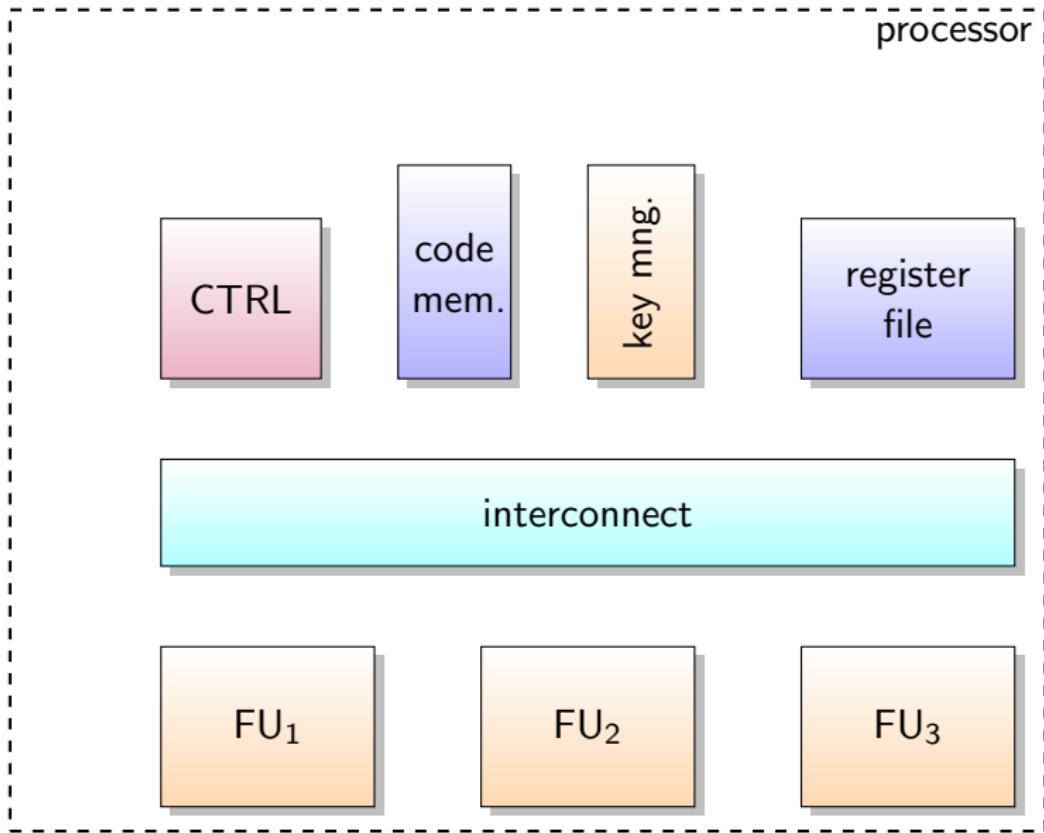
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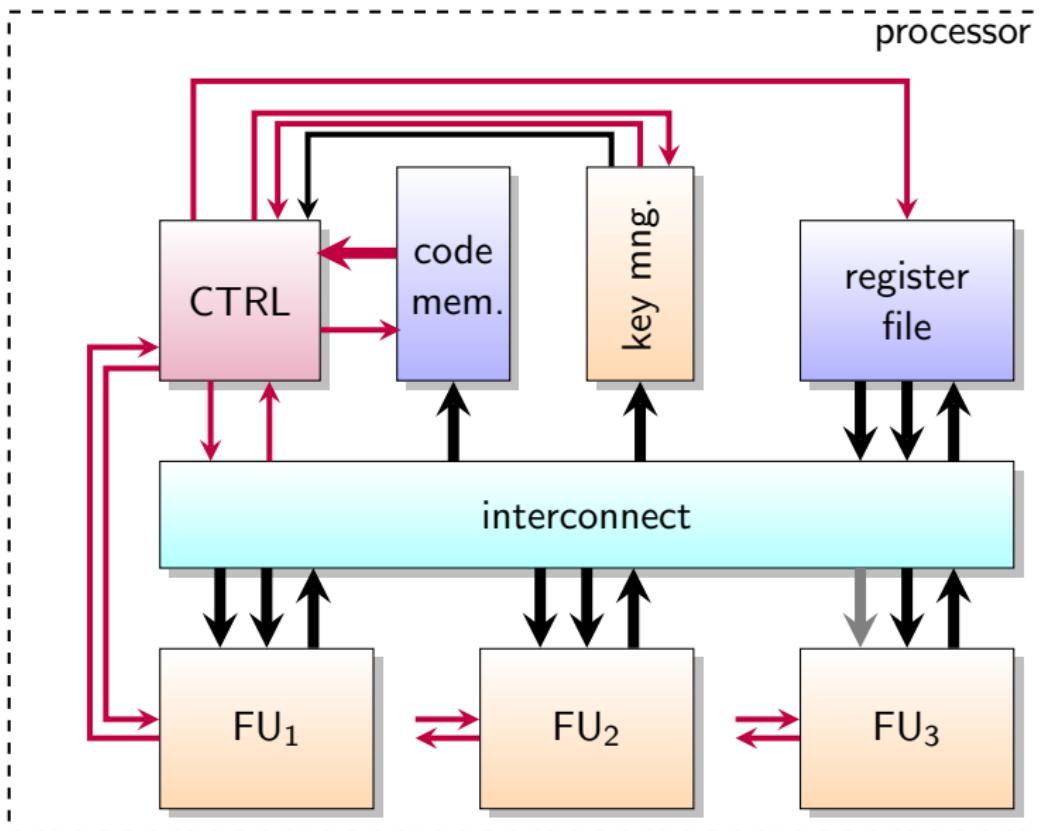
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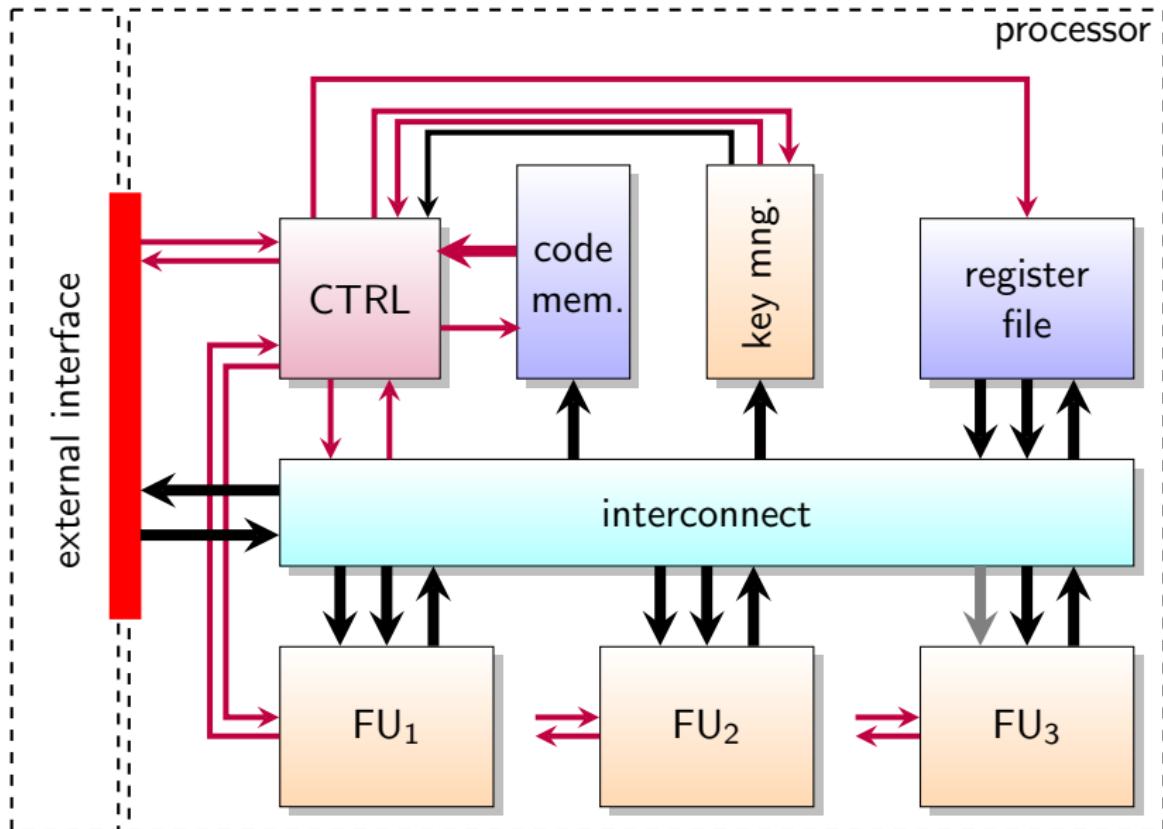


Processor Architecture



Data: w -bit ($32, \dots, 128$) except for k digits, **control:** a few bits per unit

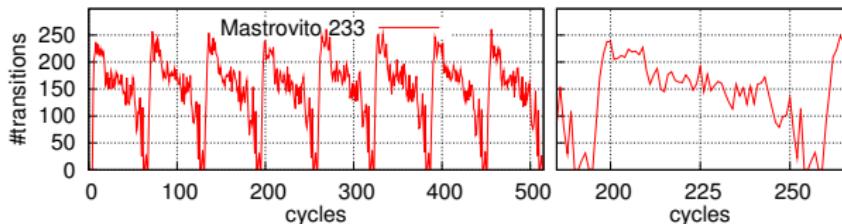
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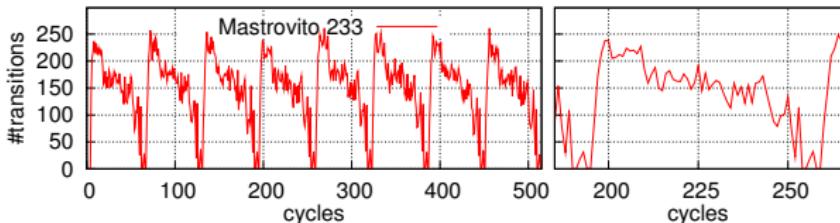
Protected \mathbb{F}_{2^m} Multipliers

Unprotected



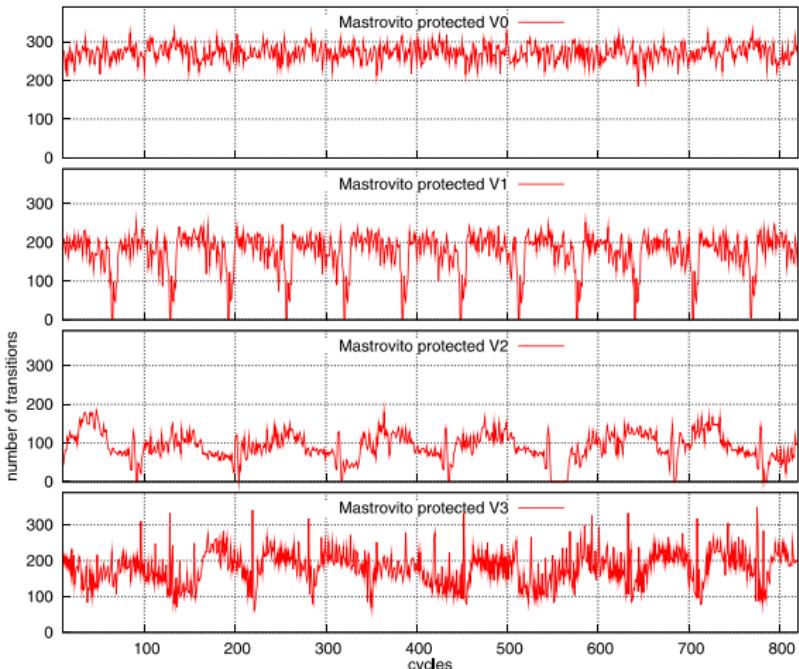
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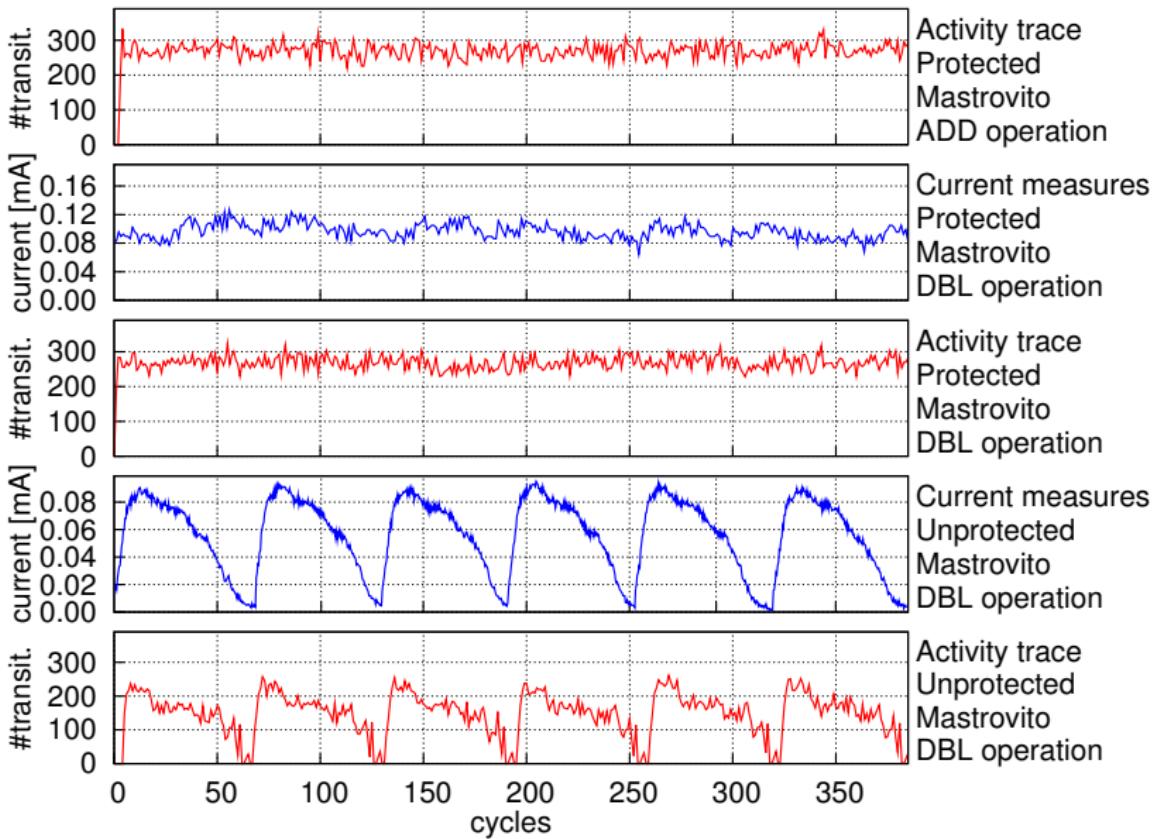


Protected

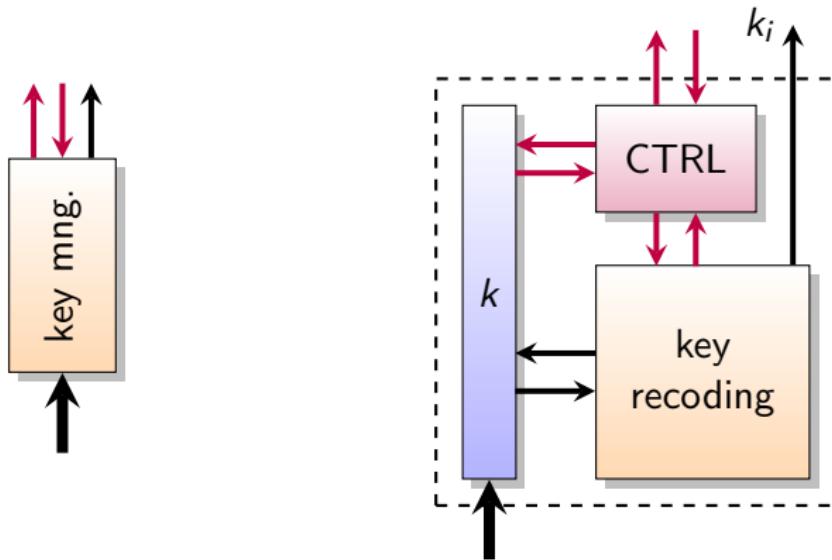
Overhead:
Area/time < 10 %



Protected Processor for \mathbb{F}_{2^m}



Key Management Unit



- **On-the-fly recoding** of k : binary, λ -NAF ($\lambda \in \{2, 3, 4, 5\}$), variants (fixed/sliding), double-base [6] and multiple-base [7] number systems (w/wo randomization), addition chains [20], other ?
- Specific private path in the interconnect (no key leaks in RF or FUs)

Double-Base Number System

Standard radix-2 representation:

$$k = \sum_{i=0}^{t-1} k_i 2^i = [k_{t-1} | k_{t-2} | \cdots | k_2 | k_1 | k_0] \quad t \text{ explicit digits}$$

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Digits: $k_i \in \{0, 1\}$, typical size: $t \in \{160, \dots, 600\}$

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Double-Base Number System (DBNS):

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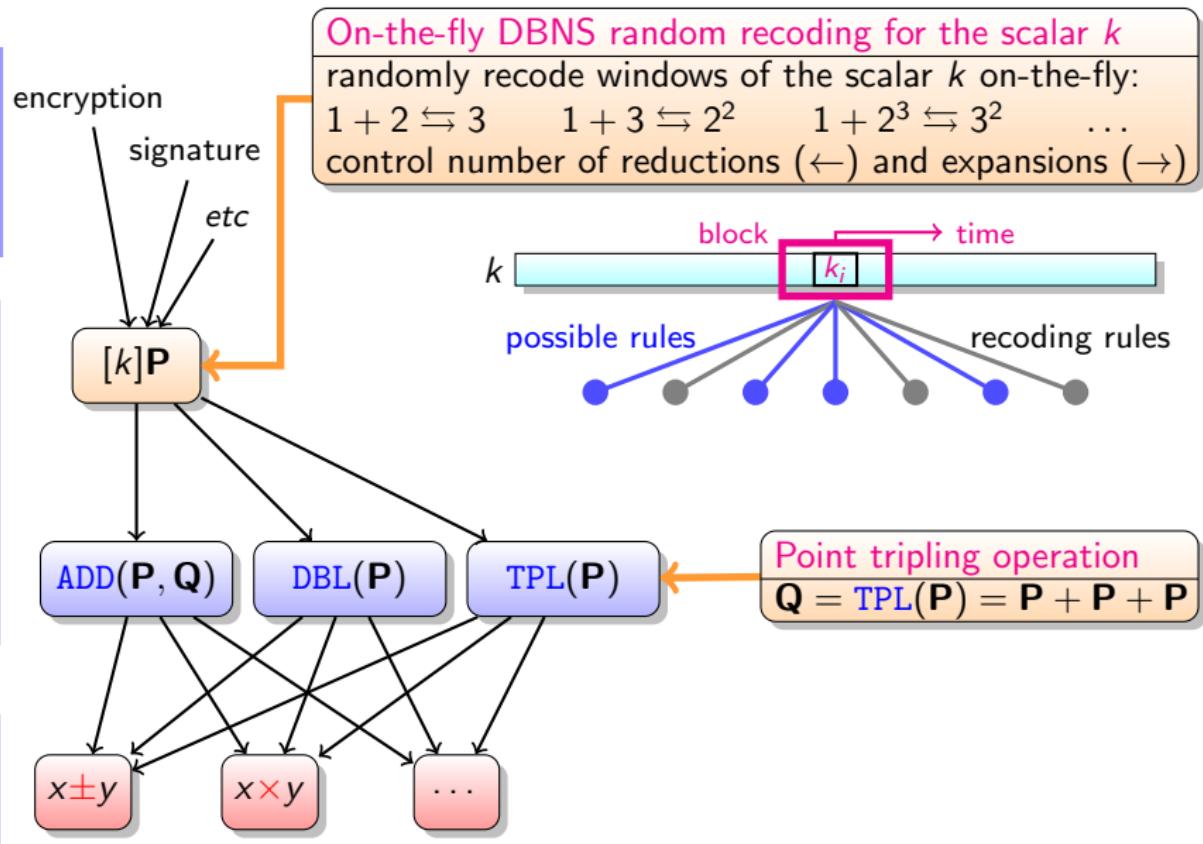
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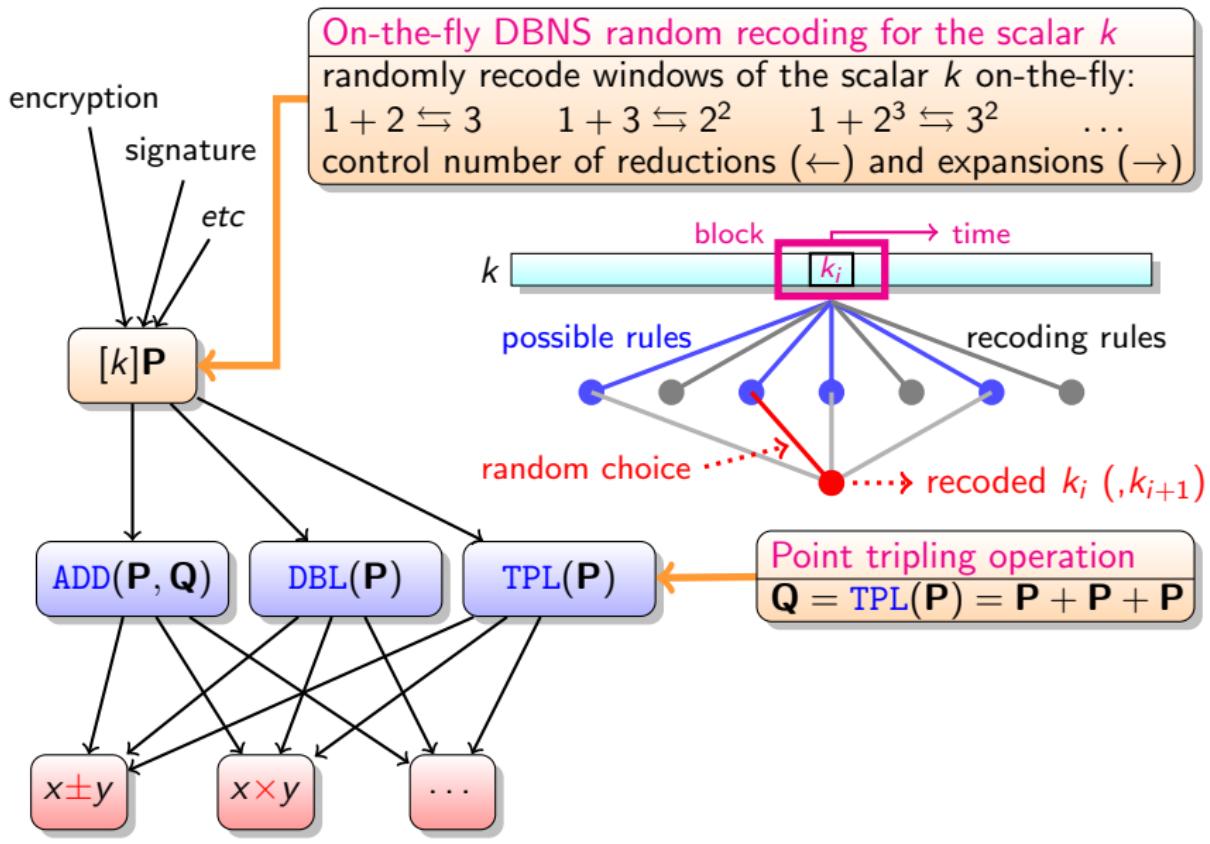
DBNS is a very redundant and sparse representation: $1701 = (11010100101)_2$

$$\begin{aligned} 1701 &= 243 + 1458 &= 2^0 3^5 + 2^1 3^6 &= (1, 0, 5), (1, 1, 6) \\ &= 1728 - 27 &= 2^6 3^3 - 2^0 3^3 &= (1, 6, 3), (-1, 0, 3) \\ &= 729 + 972 &= 2^0 3^6 + 2^2 3^5 &= (1, 0, 6), (1, 2, 5) \\ &\dots \end{aligned}$$

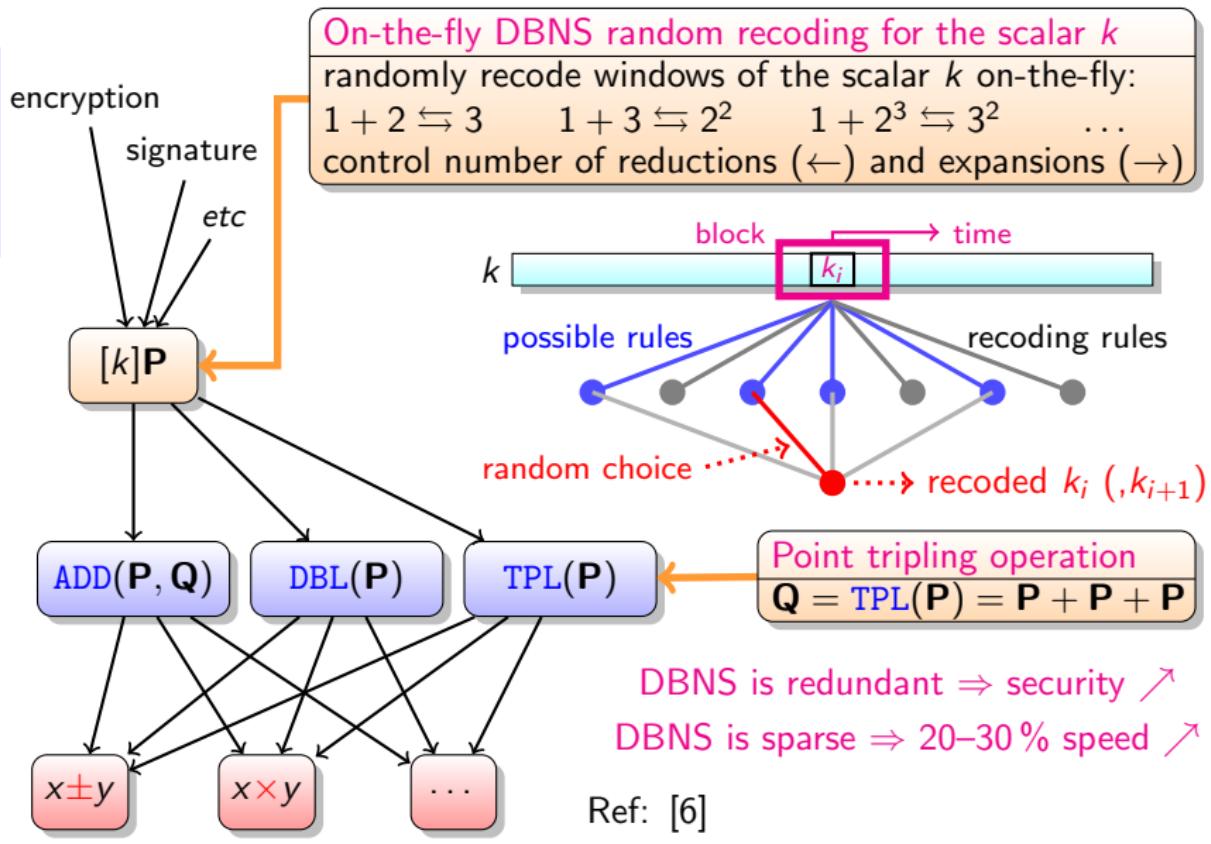
Randomized DBNS Recoding of the Scalar k



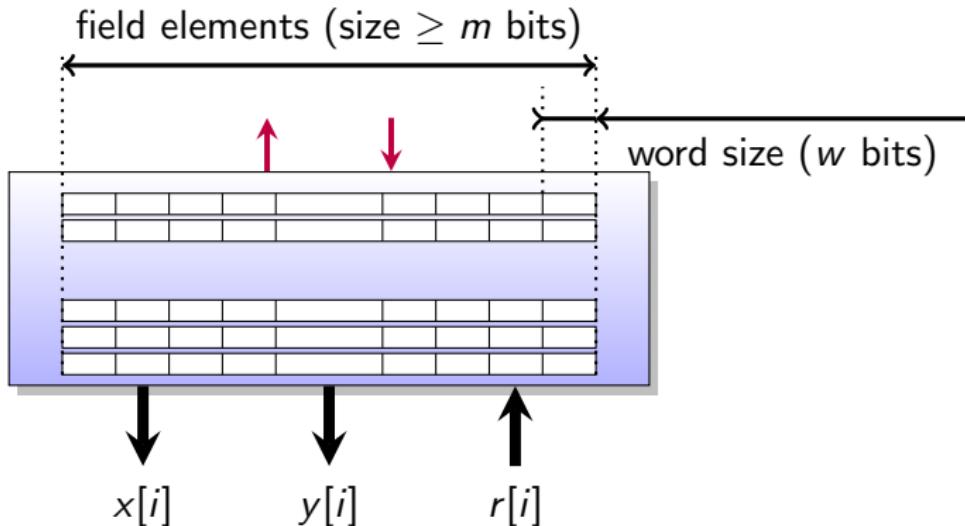
Randomized DBNS Recoding of the Scalar k



Randomized DBNS Recoding of the Scalar k



Register File (\approx Dual Port Memory)

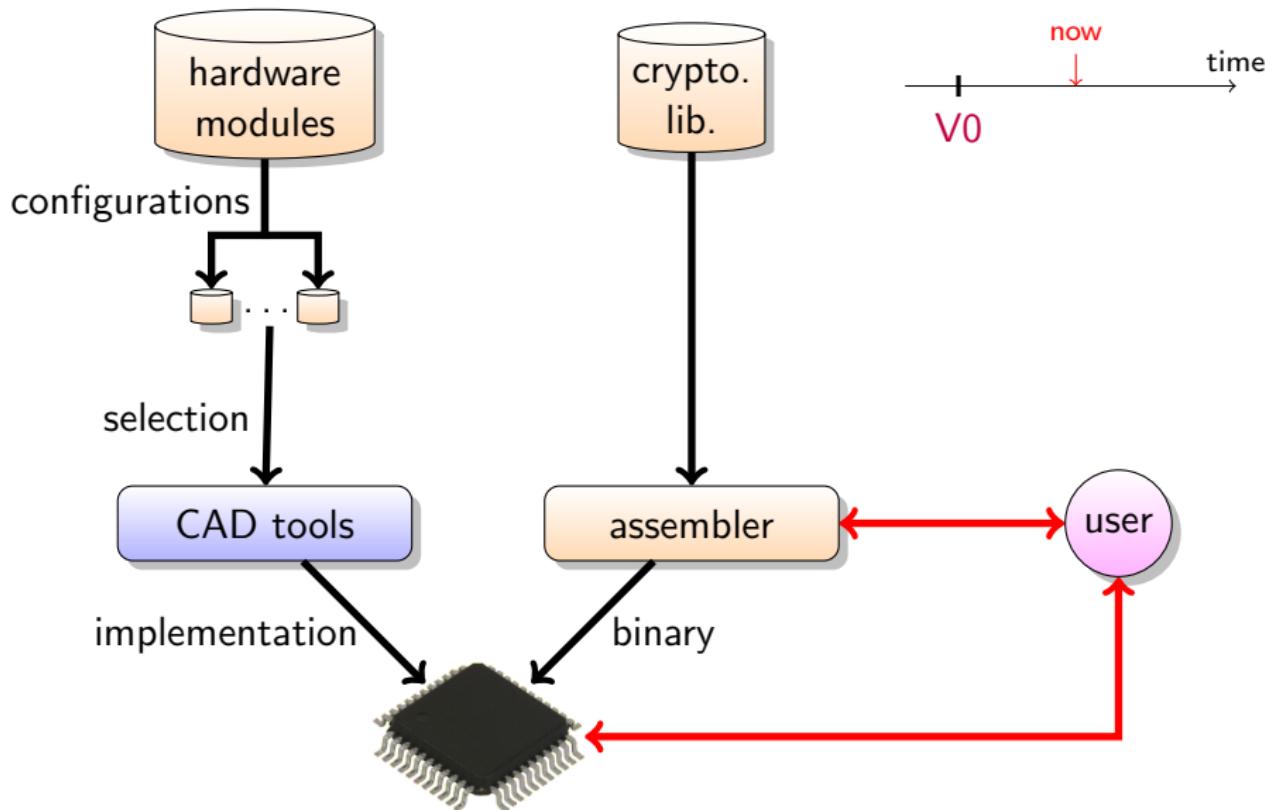


Control signals: addresses (port A, port B), read/write, write enable

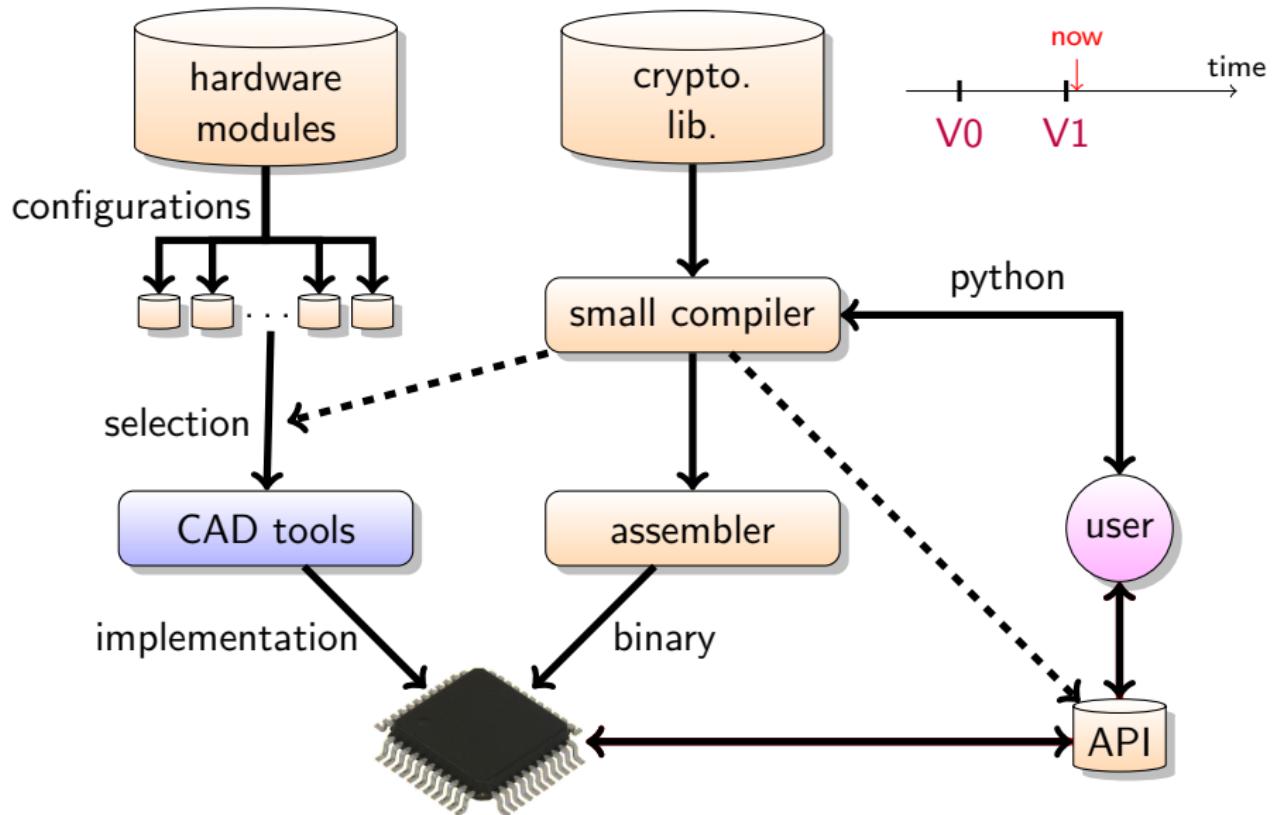
Specific addressing model for \mathbb{F}_q elements through an intermediate address table with **hardware loop**

- linear addresses, SW: LOAD $\text{@}x \implies$ HW: loop $x[0], x[1], \dots, x[\ell - 1]$
- **randomized** addresses (specific PRNG)

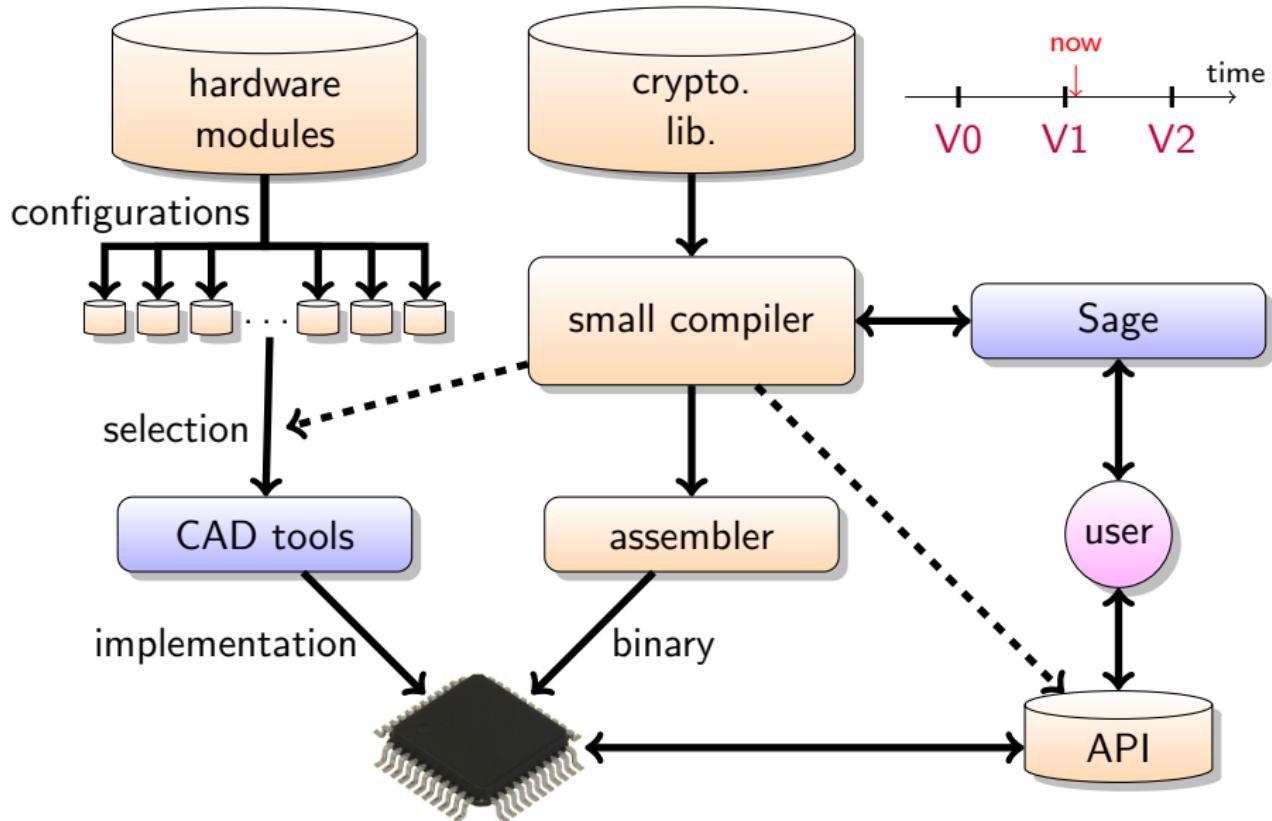
Developed Programming Tools



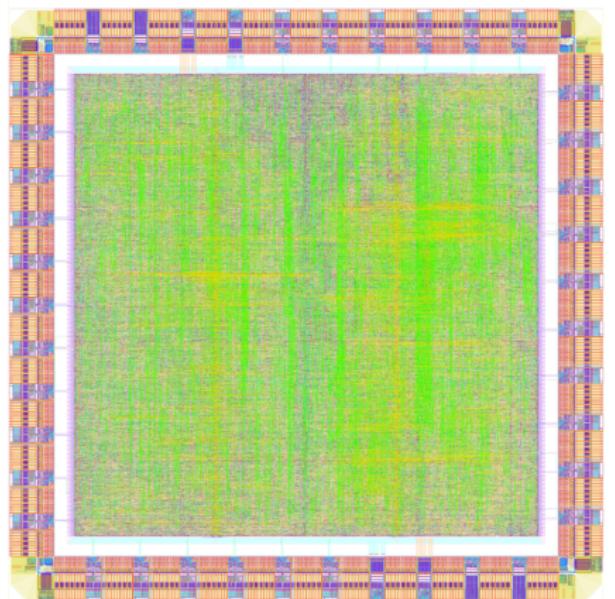
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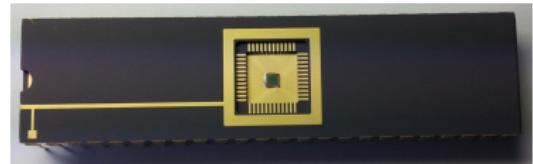
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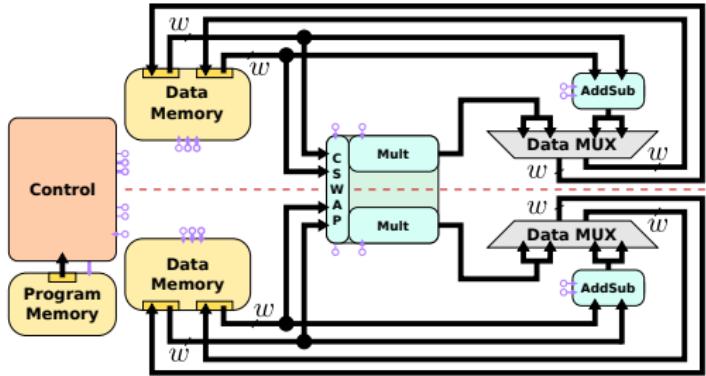
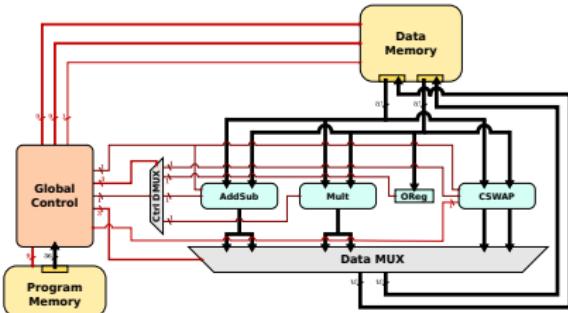
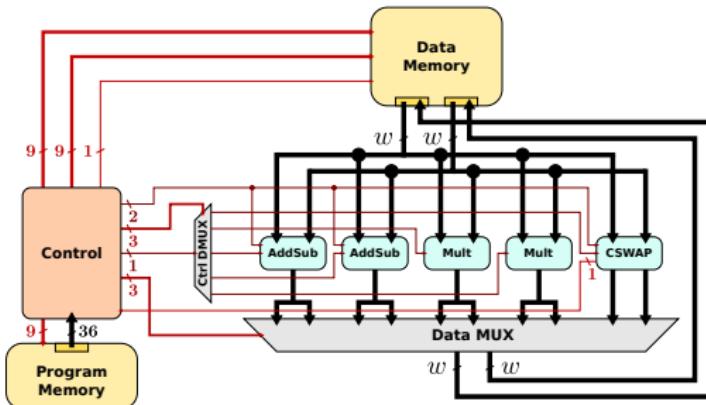
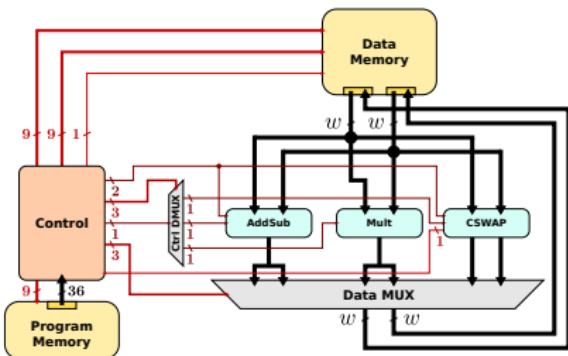
PAVOIS Integrated Circuit



ECC 256 bits
 $GF(p)$ with p configurable
65 nm CMOS
1.5 mm²
algo. & arith. protections
basic layout obfuscation



Cryptoprocessors for HECC



Our Long Term Objectives

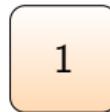
Study the links between:

- cryptosystems
- arithmetic algorithms
- \mathbb{F}_q , pts representations
- architectures & units
- circuit optimisations

to ensure

- **high security** against
 - ▶ theoretical attacks
 - ▶ physical attacks
- low design cost
- low silicon cost
- low energy(/power)
- high performances
- high flexibility

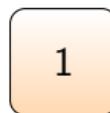
area



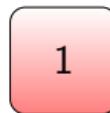
delay



energy



security



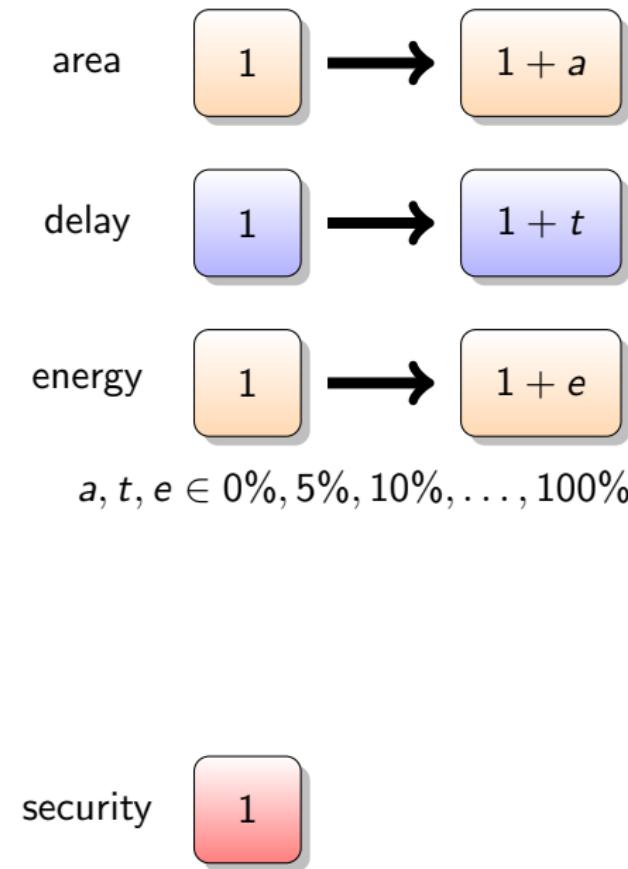
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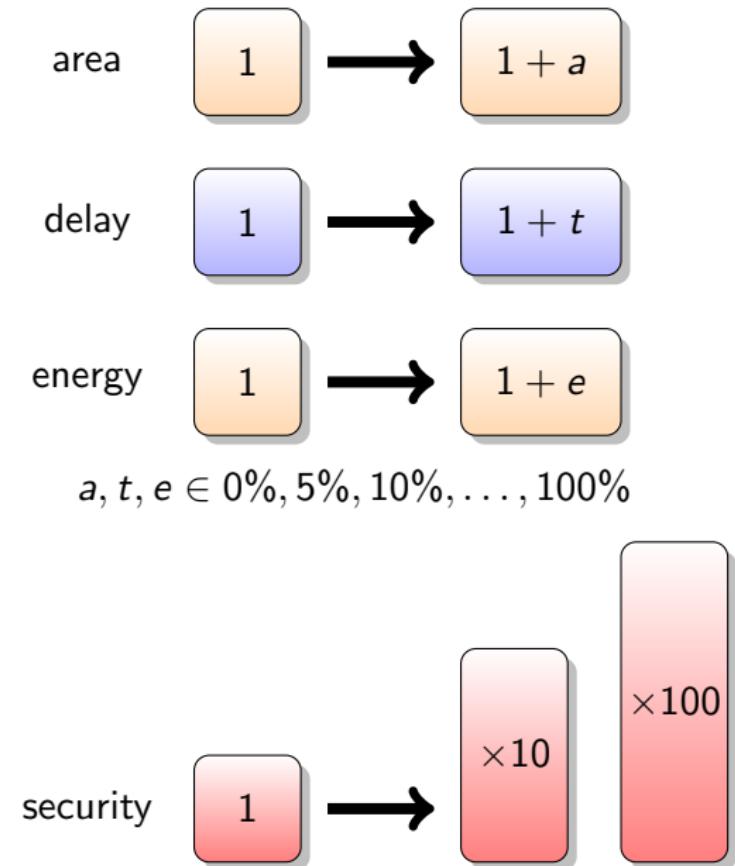
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The end, questions ?

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Thank you

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